Lithosphere Confirms October 13 Public Mainnet Launch as AI-Native Web4 Network Moves Into Production

The public mainnet will transition Lithosphere from pre-mainnet development into live network operation for autonomous agents, intelligent applications, and cross-chain Web4 activity.

Singapore, Singapore Sep 21, 2026 (Issuewire.com**)** - Lithosphere, the AI-native Layer 1 blockchain ecosystem developed for Web4, autonomous agents, and intelligent applications, today confirmed that its public mainnet is set to go live on October 13, 2026. The launch will move Lithosphere from testing and pre-mainnet development into a production network environment designed to support agent-native execution, cross-chain coordination, and verifiable onchain activity.

The mainnet milestone follows development and testing across Makalu Testnet and brings Lithosphere's broader infrastructure stack closer to unified production use. The network combines Lithic for AI-native smart contract execution, PPAL for programmable privacy-aware identity, DNNS for decentralized naming and discovery, MultX for cross-chain coordination, and LEP100 standards for structured execution and verification.

Lithosphere is being built around an operating model where autonomous software agents need more than transaction settlement. Agentic systems require persistent execution, permissions, identity, wallet access, cross-chain state coordination, and verifiable outcomes. The public mainnet is intended to provide the production foundation where these functions can operate as connected network infrastructure rather than isolated components.

“Moving into public mainnet is the point where the architecture begins operating as a production network rather than a development environment,” said J. King Kasr, Chief Scientist at KaJ Labs. “Lithosphere has been designed around autonomous agents and intelligent applications that need execution, coordination, identity, and settlement across connected blockchain environments. October 13 moves that model into its next operational phase.”

The mainnet launch also creates a production foundation for the wider Lithosphere ecosystem, including Thanos Wallet, Quantts AI, Ignite DEX, and developer-facing infrastructure that has been introduced ahead of public network activation. The transition is designed to connect user access, autonomous applications, decentralized markets, and cross-chain workflows to the underlying Layer 1 environment as network participation expands.

Public mainnet activation will be followed by the LITHO TGE on October 15, 2026, creating a two-stage launch sequence that moves the network into production before broader LITHO participation. Lithosphere will continue advancing developer access, ecosystem integrations, agentic infrastructure, and cross-chain functionality as the network enters its public mainnet phase.

About Lithosphere

Lithosphere is an AI-native Layer 1 blockchain ecosystem developed by KaJ Labs for Web4, autonomous agents, intelligent applications, and cross-chain digital infrastructure. Its technology stack is designed to support execution, identity, coordination, verification, wallet access, settlement, and developer activity across connected decentralized systems.

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