

GamesLatestNews Launches Public PEGI & ESRB Ratings Leaks Database for Journalists and Researchers

A new resource makes it easier to track unannounced games discovered through public classification board listings.



London, United Kingdom Jan 10, 2026 (IssueWire.com) - GamesLatestNews has launched a [public database](#) that tracks unannounced video games discovered through PEGI and ESRB rating board listings. The hub is designed for journalists, analysts, and researchers who monitor classification data for early signals of new titles, ports, and remasters.

The PEGI & ESRB Ratings Leaks Database consolidates verified cases where a classification entry appeared before any official announcement from the publisher. Each entry includes platform details, rating information, dates, evidence links, and status updates as the game moves from leak to announcement or cancellation. By centralising these findings, GamesLatestNews provides a factual point of reference that reduces confusion around rating-based game discoveries.

Verification criteria are built into the database. Each entry must have appeared on an official [PEGI](#) or [ESRB](#) public listing, revealed relevant discovery details such as platform or content descriptors, and be supported by an archived capture or reputable outlet coverage. The hub will be updated as new classification leaks surface and as existing entries progress through the announcement cycle.

"Ratings boards sometimes reveal new games before publishers do, and that information often gets scattered across social media before disappearing," said Stephen Dove, Owner-Editor of GamesLatestNews. "We built this database so journalists and researchers have a clean, factual

resource to reference. It treats classification data as a public record rather than a rumour mill."

PEGI and ESRB operate as public-facing content classification systems, and their listings can occasionally disclose previously unknown projects, ports, platform revisions, or working titles. These discoveries are often reported across gaming media, but until now there has been no central public resource to track them with verification rules attached.

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