

Grocery Goggles LLC Opens Licensing for Patent-Pending Immersive Commerce Blueprint Featuring Smart Pantry Scanner

Not a product — a foundation.



Hammond, Louisiana Jun 9, 2025 ([Issuewire.com](https://www.issuewire.com)) - Grocery Goggles LLC today announced the launch of its Immersive Commerce Blueprint, a **patent-pending system designed for white-label licensing across VR, AR, and desktop platforms**. Now available for non-exclusive licensing, the

system allows retailers, ecommerce companies, and developers to build their own fully branded immersive commerce experiences — including a standalone Smart Pantry Scanner module that enables real-time home inventory tracking, restocking, and automated reordering.

Unlike a finished product or prototype, this is a **developer-ready blueprint that includes detailed UX flows, visual mockups, modular architecture, and patent-pending IP protection**. Licensees can build and brand their own immersive ecosystems—**faster and more affordably**—using this white-label foundation.

“We’re licensing the future of commerce — from virtual aisles to smart pantries,” said Tyjae Nicholson, Founder of Grocery Goggles LLC. “With our immersive blueprint, companies can rapidly enter trillion-dollar categories — under their own brand, on their own terms.”

Tapping Into Trillion-Dollar Markets

- The **immersive commerce market is projected to surpass \$80 billion by 2030**, fueled by rapid adoption of VR, AR, and AI in consumer retail.
- Grocery Goggles’ universal blueprint strategically spans grocery, pharmacy, pet care, home goods, beauty, and beyond — **unlocking multi-trillion-dollar opportunities across global retail and service markets**.

By What’s Included in the License

- **Immersive Commerce Blueprint**
A white-label VR, AR (mobile or glasses), and desktop shopping experience — with full UX design, navigation logic, and branded layout guidance.
- **Smart Pantry Scanner Module**
A patent-pending, white-label licensing opportunity that includes UX design, visual mockups, system architecture, and integration flow — but no prototype or built tool. This blueprint enables licensees to build their own branded AR-powered pantry and fridge scanning experience, allowing users to track inventory, manage expiration dates, and trigger auto-refills. It is offered as a standalone module or alongside the full Immersive Commerce Blueprint.
- **Flexible Licensing Model**
Non-exclusive, royalty-based licensing allows companies to build and own their own experience—while benefiting from pre-built infrastructure and patent coverage.
- **Pending Patent**
U.S. patent pending under:
“Immersive Commerce Blueprint System for Virtual, Augmented, and Web-Based Environments With AI-Powered Item Recognition, Personalized Interaction, Real-Time Fulfillment, and White-Label Licensing Across Retail, Service, and Enterprise Categories.”

Licensing Now Open

Grocery Goggles is **currently offering non-exclusive white-label licensing** for:

- The complete Immersive Commerce Blueprint
- The standalone Smart Pantry Scanner Module

Ideal licensees include:

- Global and national retailers seeking immersive, next-gen commerce
- Retail tech and e-commerce platforms expanding into AR, VR, and desktop
- Consumer brands and app developers building personalized or gamified shopping
- Real estate, automotive, and service providers delivering virtual customer journeys
- Innovation labs and strategic partners ready to commercialize immersive retail at scale

Interested partners can visit www.grocerygoggles.com or contact talktous@grocerygoggles.com to request visuals, licensing terms, and a developer onboarding kit.

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Source : Grocery Goggles LLC

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