

The Future of Gaming Is AI-Generated — And This 25-Year-Old Is Turning That Vision Into Reality

San Francisco, California May 21, 2025 ([IssueWire.com](https://www.issuewire.com)) - At just 25, **Ronald Indrajit** is on a mission to tear down the walls of game development and build something entirely new in their place. His startup, **Pi Reality**, is developing an AI-powered platform that lets anyone create full-fledged games by simply describing them in plain English.

From character models to gameplay mechanics and immersive environments, the entire process is handled by AI instantly, without code. It's a bold vision: **to make game creation as easy and accessible as writing a sentence.**

But Ronald's journey didn't start in a lab or an elite university. It started in a modest one-room home in Bangalore, where he worked with minimal resources, no formal degree, and only sheer determination. Rejected by over 200 investors and often underestimated because of his unconventional path, Ronald kept building, learning, iterating, and pushing forward.

"If you can describe your dream game, you should be able to create it instantly," he says.
"That's the kind of freedom I want people to have."

Pi Reality is not just another game engine, it's a statement. A challenge to legacy tools like Unity and Roblox, which, despite their success, still demand technical skills that most people don't have. Ronald's platform aims to flip that model on its head, putting the power of creation in the hands of everyday gamers, storytellers, and kids with big ideas.

"The next billion creators are not coders, they're thinkers, dreamers, artists," says Ronald Indrajit.
"And I want to build the tools they need to bring their imagination to life."

With AI generating 3D models, game logic, animations, and even sound design in real time, Pi Reality is carving out a new category: **prompt-to-play game development.**

Since launching the early prototype, Ronald has brought together a lean but dedicated team of engineers, designers, and AI researchers, all working toward the same goal to make game creation truly universal. The company has already drawn early interest from players in the gaming ecosystem, founders, and tech builders who believe in the vision.

And while the world watches the rise of generative AI in art, music, and storytelling, Ronald is quietly building the next frontier of **interactive worlds powered by nothing more than human imagination.**

"I didn't come from much," he says.
"But I know what it feels like to have an idea and no tools to build it. That's the problem I'm solving, not just for me, but for millions of creators around the world."

In an industry dominated by large studios and complex tools, **Ronald Indrajit is proving that disruption doesn't always start in Silicon Valley; sometimes, it begins in a quiet room, with a single idea, and the courage to chase it.**

<https://pireality.in/>

Media Contact

John Rogen

*****@TechRelese.com

Source : Pi Reality

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