

RPGGO.AI begins testing 2D game creation platform powered by AI

RPGGO.AI is proud to announce the development of its 2D game creation platform that leverages AI technology to transform how players build and experience personalized gaming worlds.



San Mateo, California Mar 1, 2025 ([Issuewire.com](https://www.issuewire.com)) - [RPGGO.AI](#) is proud to announce the development of its 2D game creation platform that leverages AI technology to transform how players build and experience personalized gaming worlds. First round of the internal beta testing for 2D tools will begin at the end of February.

Ultimate open world experience

RPGGO.AI is revolutionizing game creation with its 2D product game interface that will empower every player to become a god of their own pixel world. The team is developing AI-powered tools that enable players to build personalized maps, characters, and stories in their unique universe. While traditional games offer pre-set content and limited customization options, RPGGO.AI provides AI-assisted tools that help players create and modify their game worlds more intuitively, making game creation accessible to everyone regardless of their technical background.

Rather than creating one massive world, we envision a network of interconnected realms where AI enables each world to evolve through player interactions. This approach will foster more vibrant communities while allowing players to easily explore and shape stories across different worlds.

This isn't just an upgrade on existing games – it's a fundamental reimagining of what interactive entertainment can be. By combining AI-driven world generation, community-driven evolution, and persistent character embodiment, we're aiming to democratize game creation and deliver the next generation of open-world gaming experiences, said Jane, operations director at RPGGO.AI.

The company will showcase these innovations at the upcoming Game Developers Conference (GDC) in San Francisco from March 17th to 21st, 2025.

Development Update

RPGGO.AI's first development phase focuses on a LEGO-like modularized pixel game creation platform powered by AI. In this initial phase, the team has delivered core AI systems. Users can now generate unique characters inspired by various media or create original designs from scratch. The narrative system produces engaging storylines with multiple plot branches based on user input. For world creation, users can generate pixel art landscapes with diverse terrain elements and design buildings in various architectural styles to build their ideal game worlds.

The upcoming features include a comprehensive social system, more sophisticated NPC behaviors, the ability to explore other users' worlds, and tools that will enable creators to work together on shared game projects.

Part of their 2D asset generation technology will be open source.

More details and updates are available in their Discord community
- <https://discord.com/invite/xZQHpSxyMT>

About [RPGGO.AI](#)

Founded in 2023, RPGGO is revolutionizing game development through its AI-powered no-code platform. Their innovative multi-modal engine enables anyone to transform creative ideas into fully realized role-playing games, complete with dynamic storylines, AI-powered NPCs, and real-time visual rendering. Through the intelligent Copilot system, creators can build sophisticated games using natural language, while players experience immersive worlds with personalized gameplay. RPGGO represents the future of accessible game creation, where storytelling meets cutting-edge AI technology.





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