Strider-X by ALFREDSoft coming to Xbox Series SIX



Toronto, Ontario Mar 20, 2024 (<u>Issuewire.com</u>) - Video Game Developer ALFREDSoft (<u>www.alfredsoft.ca</u>) makers of Strider-X which utilizes the latest version and technologies of Unreal(r) Engine has announced a major platform expansion to its upcoming 2024 release.

Fans of the popular Strider-X game will soon have even more reason to celebrate as it is set to make its debut on the Xbox Series S|X gaming consoles at launch. Previously available on PC only, this expansion news will reach millions more gamers, offering them the chance to experience the thrilling gameplay and immersive world of Strider-X on their Xbox consoles.

"This expansion will greatly benefit gamers by adding platform choice and marketplace offering," says the development team behind Strider-X. With the game's arrival on Xbox Series S|X, players will have the opportunity to dive into the action-packed world of Strider-X on a new platform, bringing the game to a wider audience and providing even more options for fans to enjoy.

The team behind Strider-X is excited to bring the game to Xbox Series S|X and is confident that players will love the experience of playing on this new platform. With enhanced graphics, smoother gameplay, and all the features that fans want, the Xbox Series S|X version of Strider-X promises to be the ultimate gaming experience for fans of the series.

Fans can stay up to date and participate in the Free Public Beta by visiting <u>www.alfredsoft.ca</u> which has the latest updates and content available.

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