

Winners of Boxing Star's Fight Club Battle Announced



Seoul, Apr 3, 2020 (Issuewire.com) - Publisher and mobile game developer FourThirtyThree Inc. (4:33) today announced the grand winner of *Boxing Star*'s first official season of Fight Club Battle. Held from March 1st to 31st with more than 6,131 Fight Clubs from 130 countries participating, the Fight Club "Fear Mill" (??????) reigned victoriously and emerged as the winners of the competition!

The popularity and positive reception of the first season of Fight Club Battle illustrated the international appeal of *Boxing Star*. With a total of 163,921 game characters, the count was eighty-one times the number of professional boxers in the world. The United States, Thailand, and Japan were the countries with most participants, and a total of 541,307 matches were fought, which is equivalent to approximately

20,000 international boxing tournaments.

To kick off April with a bang, *Boxing Star's* April Fool's event will be held until April 20. Players who complete in-game missions will be awarded a Detective Costume item.

Developed by 4:33, *Boxing Star* features an immersive story and interactive gameplay in which players fight through multiple tournaments. The gameplay is optimized for the mobile experience and offers simple touch, tap, and swipe controls.

For more details on Fight Club Battle and the most recent update, go to *Boxing Star's* Official Facebook Page.



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