Solo Canadian Game Developer Creates Hybrid Role-Playing Game And Visual Novel 'The Warriorlock'



British Columbia, Sep 13, 2018 (<u>Issuewire.com</u>) - A far-out fantasy adventure awaits in this stellar, story-driven romp with heroic and hopelessly flawed characters and core RPG mechanics.

The Warriorlock is a role-playing video game created and developed by Canadian game developer Justin Cuff, who worked for more than four years writing, designing and programming the interactive storybook that will 'take you on an escapism fantasy quest-beyond the mind's eye of a young man trapped in crisis-into the wilds of a dangerous and enchanted realm, where empowered with might, magic and perhaps a few good companions, he may find the strength and courage to battle the darkness within.'

Featuring a glorious synthesis of core <u>RPG</u> mechanics, and a visual story presentation teeming with memorable characters, mystery, magic, monsters, merriment, and mayhem—this is one tall tale that just must be told.

Key Features:

- *Interactive storybook presentation with a rich text narrative and character dialogue.
- *Detailed journey path comprised of meticulously-crafted, individual scene art parallaxes.
- *Optional party members, with up to four characters in a party.
- *Visible encounter shadows that 'cloak' enemy type and weight until physically contacted.
- *Dynamic turn-based combat system with stat-driven turn-order, turn wait gauge, action point-locked

talents, bribe option and victory item drops.

- *Sophisticated chance spawning system that randomizes item discovery and rare chest loot.
- *Convenient 'save anywhere' option, with player restored to exact save location.
- *Created, written, designed and developed by one person.

Using a combination of software and game design techniques employing 3D modeling, environment rendering and digital compositing, Cuff was able to design each individual background and game area with an impressive level of detail and color to bring his fantasy world to life, which presents the player and reader with a storybook-style experience he likens to traversing across the pages of a picture book, and interacting with its inhabitants, characters, and environment.

The Warriorlock[™] will be released on <u>steam</u>, one of the largest PC game distribution services in the world, on Sept. 13th. 2018

http://store.steampowered.com/app/340500/The_Warriorlock/



Media Contact

Fellstrike Games

jcuffs@gmail.com

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